## WHAT IS CLAIMED IS:

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1	1. A game machine, comprising:
2	an operating portion, which outputs a signal in accordance with a player's
3	operation for proceeding a game;
4	a signal detector, which detects either a consecutive signal within a
5	predetermined period of time or an intermittent signal within a predetermined period of
6	time from the operating portion;
7	a prompter, which prompts a player to determine whether to change a
8	speed of progress in the game when either the consecutive signal or the intermittent
9	signal is detected;
10	a determination receiver, which receives a player's determination regarding
11	the change of the speed of progress in the game; and
12	a speed changer, which changes the speed of progress in the game in
13	accordance with the player's determination when the player's determination is
14	received.
1	2. The game machine as set forth in claim 1, further comprising a prompt
2	controller, which controls the prompter so as to prompt the player to determine
3	whether to change the speed of progress in the game after the current game is
4	completed, when either the consecutive signal or the intermittent signal output from
5	the operating portion is detected during the game is proceeded.
1	The game machine as set forth in claim 1, further comprising a prompt

controller, which controls the prompter so as to prompt the player to determine

- 3 whether to change the speed of progress in the game after the current game is
- 4 suspended, when either the intermittent signal or the consecutive signal output from
- 5 the operating portion is detected during the game is proceeded.
- 1 4. The game machine as set forth in claim 1, further comprising a restorer,
- which restores the speed of progress in the game changed in accordance with the
- 3 player's determination to an initial speed of progress of the game, when a restore
- 4 signal from a restore signal generator after completion of the game is received.